

OS

COLLABORATORS

	<i>TITLE :</i> OS		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

OS

1.1 OS V1.00

OS V1.00 General Information:

```
* Blitz Basic II library number      : #159
* Library size when linked to executable: 280 bytes
* Number of commands                 : 4
* Ressources automatically freed at end : Yes
```

```
NDosBase
Function (Long)
```

```
NExecBase
Function (Long)
```

```
NGraphicsBase
Function (Long)
```

```
NIntuitionBase
Function (Long)
```

1.2 ndosbase

SYNTAX

```
*LibraryBase = NDosBase
```

FUNCTION

This function simply return the dos.library base pointer for advanced programmers. At the end of program, the dos.library is automatically closed (or on an debug end).

1.3 nexecbase

SYNTAX

```
*LibraryBase.ExecBase = NExecBase
```

FUNCTION

This function simply return the exec.library base pointer for advanced programmers. At the end of program, the exec.library is automatically closed (or on an debug end).

1.4 ngraphicsbase

SYNTAX

```
*LibraryBase.GfxBase = NGraphicsBase
```

FUNCTION

This function simply return the graphics.library base pointer for advanced programmers. At the end of program, the graphics.library is automatically closed (or on an debug end).

1.5 nintuitionbase

SYNTAX

```
*LibraryBase.IntuitionBase = NIntuitionBase
```

FUNCTION

This function simply return the intuition.library base pointer for advanced programmers. At the end of program, the intuition.library is automatically closed (or on an debug end).
